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Introduction

Designed and architected by technology visionary James Gosling in the mid-1990s, Java is a very popular programming language that has been adopted by many software developers. Programs written in Java are used today on millions of devices worldwide.

Java is the buzzword today everywhere.

Google's Android phones are a key factor and, while Android dominates the smartphone industry, Java is increasingly used in home appliances like televisions, refrigerators, dishwashers, and security systems. Java is an important technology driving the explosive growth of the Internet, especially smart devices and the 'Internet of Things'. Keep counting the number of computers and devices that use Java as the list is growing day by day.

Java's rapid adoption and growth cannot be attributed only to Android. Java can be easily ported to a wide variety of operating systems and platforms. Java can be used in Web applications, mobile apps, and complex user interface (UI) programs. Java can be used to integrate divergent legacy applications in extract-transfer-load (ETL) scenarios.

With so many Java programs all around us, it is important to manage and monitor existing and emerging Java-based applications.

What is Argent for Java?

Argent for Java is a comprehensive tracking, monitoring, and management solution focused on Java-based applications across your enterprise.

Argent for Java provides a rule-based monitoring engine that collects statistics and metrics about your Java applications and reports and generates alerts for exception conditions.

Why Argent for Java?

Although Java has been ported and migrated to many operating systems and platforms, the language and run time performance is rarely optimized for each particular platform. Independent Software Providers (ISPs) and IT departments are often most concerned about delivering application features and functionality as a priority ahead of performance and reliability.

The performance and reliability of Java-based applications vary widely and are not consistent. A Java application developed for a UNIX platform may perform poorly on a Windows platform (and vice versa).

Tracking, monitoring, and managing your Java-based applications' performance and resource utilization is critically important, especially in non-stop environments such as customer-facing website applications.

Monitoring CPU and memory utilization can provide useful information but does not help you relate that information to your Java applications.

Argent for Java makes monitoring and managing your Java applications both easy and efficient. With Argent for Java you can forget about memory leaks, deadlocked and blocked threads, CPU overload, and more.

Argent for Java helps ensure your Java-based applications perform smoothly and reliably across your entire enterprise.

Argent for Java screens both JVMs and base servers via Java

Management Extensions (JMX) technology.

The Java Virtual Machine (JVM)

Java incorporates a design architecture called the Java Virtual Machine (JVM). The JVM is a hypervisor that executes the Java programs written for it. An implementation of the JVM is part of making Java available on a given platform and operating system. Without an implementation of the JVM, Java programs cannot run. Java programs running within the JVM provide platform independence. This is because JVM converts the Java program's commands to the native language of the machine or device where the JVM and the Java program are installed.

When a Java application is launched, a JVM is instantiated for that application and persists in memory until the application completes. Internally, within a given operating system, there will be as many JVM's as there are Java applications launched.

Under Microsoft Windows, this is comparable to running a console-style application within a DOS command prompt window: There will be as many DOS command prompt windows as there are console-style command line programs active.

Since a JVM is a run-time environment for a Java application, each JVM will consume computer resources such as memory, CPU, and so on.

Argent for Java provides collects vital statistics for the JVM (and, correspondingly, the companion Java application).

Metrics and statistics collected include: Memory and CPU usage, CPU time consumed, thread and handle usage, thread counts, locks / deadlocks, and many more.

Argent for Java also keeps track of similar metrics for host machine where the JVM has been instantiated.

Memory Management

Within an instantiated JVM, memory must be allocated for new objects. Each JVM divides memory allocation into two categories: Heap Memory and Non-Heap Memory.

Heap Memory

Java heap memory from the Operating System is allocated by the JVM and it manages the heap for its Java Application. Every time the Java application creates a new object, the Java Virtual Machine gives out an adjacent space or an array of heap memory to store it within the heap memory already it took from the OS. "Live" objects that are frequently referenced by other objects are retained in the heap and those not referenced anymore are emptied from the heap or Garbage Collected by the JVM. This frees the heap memory.

The most newly created objects are referred to as "Young" generation by JVM algorithms and they become "Old" generation after they endure a few garbage collection processes. The young generation holds on to a small but extremely active segment of the heap where new objects are allocated. When the space allocated for Young generation gets full, a special garbage collection called 'young collection' frees up some of the young heaps by moving or promoting the oldest of the "Young" heaps to the "Old" heap. This frees up some space in Young heap which lets the JVM to allocate new objects again. 'Old collection' frees up space in the old heap by running a garbage collection in the old heap.

Young generation heap is again split into Eden Space and Survivor Space.

Eden Space is where new objects are actually allocated in the young heap. Many of these newly created objects will be dereferenced soon after they are created and become inaccessible. Objects that are not dereferenced are passed on to survivor space by the garbage collector first. In exceptional cases they get copied directly into the old generation heap.

Survivor Space is where the young generation objects that are not dereferenced are moved into by the garbage collector. In the survivor space, the surviving objects are shifted within the space to survive a few more GC passes after which only they move on to the "Old generation" heap. This is for optimal utilization of heap memory.

Old/Tenured space is the "Old generation" heap which is the largest memory pool to keep the objects that need to live for longer periods. Objects that leave survivor spaces are copied into tenured space.

Non-Heap Memory

Java Virtual Machine's non-heap memory stores the runtime constant pool, field and function data and the program for functions and constructors for each class structure. It is a work area which is shared by all threads and the memory used for optimization of JVM's internal processing.

Non-Heap memory is further split into **Permanent Generation (PERM)** and **Code Cache**.

Permanent Space is the pool that contains metadata of the virtual machine as such, like the class, method objects etc.

Code Cache contains the memory used for compilation and storage of native code by JVM.

The subsequent heap memory parameters are screened by Argent for Java:

Eden Space Usage: Keeps track of the space used (%, KB, MB and GB) by Eden space

Survivor Space Usage: Keeps track of the space used (%, KB, MB and GB) by Survivor space

Old/Tenured Space Usage: Keeps track of the space used (%, KB, MB and GB) by Old/Tenured space

Overall Heap Memory Usage: Keeps track of the space used (%, KB, MB and GB) by overall heap memory

The subsequent non-heap memory parameters are screened by Argent for Java:

Permanent Space Usage: Keeps track of the space consumed (%, KB, MB and GB) by Permanent

space

Code Cache Usage: Keeps track of the space consumed (%, KB, MB and GB) by Code Cache

Garbage Collection

Garbage Collection (or GC) is a process that makes sure that unused memory is freed while an application is running. This process makes memory management and the application more efficient. When an application starts up each object is provided a memory space in the heap so that it can be referenced easily within the program or application. Garbage Collection identifies the objects that are never referenced and clears the space in memory booked for them. This makes space for new objects which are referenced in the heap.

Earlier programming languages like C required manual allocation and de-allocation of memory. Java comes with an in-built Garbage Collector which makes memory allocation more efficient.

Argent for Java tracks and monitors the following aspects of a Java Garbage Collector: **Time Spent For Garbage Collection:** Estimated time taken for garbage collection

Number of Collections: Total rounds of garbage collection that have been processed or completed

Thread Statistics

One of the most important features of Java is that the JVM allows synchronized multi-threading with each thread executing its own function while JVM in itself remains a single process. A most commonly used example of such an application is an instant messenger which runs 2 threads – one waits for user's input while the other keeps checking the server for incoming posts. Another instance is a server application processing and executing different requests in different threads whereas certain requests in may have multiple threads running parallel.

Each thread or process utilizes part of the memory, CPU and storage are available to a JVM. Each JVM starts a new thread at the start or main() method of a program. Each process or thread within the program initiates a new path from it and stays independent. These threads can run concurrently on separate processors or in a single processor also. How the threads are prioritized processing on the same processor is controlled by the thread scheduler.

If we keep track of threads in a JVM, we can easily spot out the deadlocks by recognizing the code that takes up more CPU resources.

Argent for Java monitors the following types of JVM threads:

Live Threads: Number of live threads currently running

Daemon Threads: Number of daemon threads currently running

Total Threads Started: Total number of threads created and also started since the Java Virtual Machine started

Peak Threads: Peak live thread count since the Java Virtual Machine started or peak was reset

Thread's CPU Time: Total CPU time consumption of JVM threads

Deadlocked Threads: Number of threads that are in deadlock waiting to acquire object monitors

Class Loader Statistics

Java Runtime Environment or JRE loads the required Java classes automatically into the JVM with the help of the Java Class Loader. It is a part of JRE and makes life easier for Java runtime system which need not bother about the files and file systems.

The following aspects of a Java Class loader are closely tracked by Argent for Java:

Loaded Class Count: Keeps track of the number of classes loaded in JVM at any given time.

Total Loaded Class Count: Keeps track of the total number of classes loaded from the time when JVM started execution.

Unloaded Class Count: Keeps track of the number of classes unloaded from the JVM from the time when JVM started execution.

Java Just-In-Time (JIT) Compilation Statistics

The Java compiler converts Java code into bytecode which is easily understood by the hardware's processor. Bytecode does not depend on an operating system or a platform; rather it is understood by the device that runs the code. Java uses a Just-In-Time or JIT compiler that converts the bytecode into the device's native machine code. Since this compilation is done in runtime it is called a Just-In-Time or JIT compiler. Java's JIT can access dynamic runtime data and optimize in-line functions used repeatedly contrary to a standard compiler that cannot access runtime information.

Argent for Java tracks the time spent in JIT compilation.

CPU Statistics

Argent for Java tracks and monitors the subsequent CPU usage records of JVM:

CPU Time Consumption: Keeps track of the CPU time consumed by the processes on which the JVM is running.

CPU Usage: Keeps track of the "current CPU usage" for the JVM processes

Uptime Statistics

Argent for Java tracks and monitors the Uptime or time since the Java Virtual Machine process initiated

Host Memory Statistics

The memory details of the host machine that runs the JVMs are very important figures. Argent for Java tracks and monitors the subsequent memory information of a host machine.

Physical Memory Usage: Keeps track of the host machine's physical memory utilizationSwap Memory Usage: Keeps track of the host machine's swap space utilization

Argent for Java Prerequisites

Argent for Java requires:

- 1) An Argent server
 - a. The Argent server can be 32-bit, if needed
- 2) A 32-bit version of JDK 1.7 (or above)
- 3) After installing the JDK, the JAVA_HOME environment variable must be configured
 - a. Right click on the Computer icon and select Properties from the context menu
 - b. Select Advanced system settings on the left portion of the window
 - c. Click the Environment Variables button
 - i. In the **System Variables** section, navigate to the **JAVA_HOME** environment variable, select it, and click **Edit**
 - Type the folder location where the JDK software was installed, e.g. D:\Program
 Files (x86)\Java\jdk1.8.0_51

Connectivity

Java Management Extensions (or JMX) technology inherent in the Java Virtual Machine is a mechanism that helps you to keep track of the JVM's efficiency. Argent for Java connects to and screens a remote JVM using JMX technology. The basic details such as machine name (where a JVM is operating), port number, and user details need to be provided. The following sections explain the configuration in more detail.

Alternative IP		
Preferred Trusted Agent		×
Description		
Use Other Credentials		
TCP/IP		
• Maintenance		
• Roles		
• Windows Event Log		
Java		
JMX Options		
Port		8686
Use Authentication	False	\sim
Use SSL	False	\sim
Username		
Password		
Truststore File		
Truststore Password		
Truststore Password		

When a Java application starts, several properties must be configured to enable the JMX manager to

monitor the Java Virtual Machine. To explain further, the following command-line system properties should

be set up to start a Java application named "MyJavaProgram":

java -Dcom.sun.management.jmxremote
-Dcom.sun.management.jmxremote.port=8686
-Dcom.sun.management.jmxremote.ssl=false
-Dcom.sun.management.jmxremote.authenticate=false MyJavaProgram

The **port** is the port number which enables the JMX connections

Argent for Java can connect to a remote JVM in 4 different ways using JMX.

- 1. Connectivity that requires no user validation or SSL
- 2. Connectivity that requires user validation
- 3. Connectivity that requires user and SSL validations
- 4. Connectivity that requires SSL validation

Connectivity With No User Authentication Or SSL

In this method, no user or SSL verification is required to connect to a remote JVM. It can be set up by

configuring the port number and setting all remote user verification properties to false in the command-line

as follows:

```
Java -Dcom.sun.management.jmxremote
-Dcom.sun.management.jmxremote.port=8686
-Dcom.sun.management.jmxremote.ssl=false
-Dcom.sun.management.jmxremote.authenticate=false MyJavaProgram
```

Make sure that the same port number is referenced in the Argent for Java node properties dialog:

Use Authentication	False	~
Use SSL	False	\checkmark
Username	0	
Password		
Truststore File	0	
Truststore Password	•	

Set the JMX options for Use Authentication and Use SSL to False.

Connectivity with User Authentication

In this method, user verification is required to connect to a remote JVM. The subsequent basic

command-line values must be provided when starting the Java application to be monitored:

java -Dcom.sun.management.jmxremote -Dcom.sun.management.jmxremote.port=8686 -Dcom.sun.management.jmxremote.authenticate=true -Dcom.sun.management.jmxremote.ssl=false -Dcom.sun.management.jmxremote.access.file=C:\JMX\jmxremote.access -Dcom.sun.management.jmxremote.password.file=C:\JMX\jmxremote.password MyJavaProgram

A password file stores the username and password to authenticate.

Set the following properties in the Argent for Java node properties dialog:

- Port number of the remote machine to connect (which runs the JVM)
- Set Port Authentication to true
- Provide the user credentials such as username and password for verification

Port Jse Authentication	True	8686
In the second second	True	
Jse SSL	False	×
Jsername	Jack	
Password		
Fruststore File		
Fruststore Password		

For this type of connection, set Use SSL to False.

Connectivity with User and SSL Authentication

In this method, user and SSL authentications are required to connect to a remote JVM. The basic

command line values to be set when starting the Java application are as follows:

```
java -Dcom.sun.management.jmxremote
-Dcom.sun.management.jmxremote.port=8686
-Dcom.sun.management.jmxremote.authenticate=true
-Dcom.sun.management.jmxremote.ssl=true
-Dcom.sun.management.jmxremote.access.file=C:\JMX\jmxremote.access
-Dcom.sun.management.jmxremote.password.file=C:\JMX\jmxremote.password
-Djavax.net.ssl.keyStore=C:\JMX\admin.keystore
-Djavax.net.ssl.keyStorePassword=Plain_text_password
-Djava.security.manager_MyJavaProgram
```

A password file stores the username and password to authenticate.

Specify the path of certificate keystore file and provide the keystore password for SSL authentication.

Make sure to set the following properties in the Argent for Java node properties dialog:

- Port number of the remote machine to connect (which runs the JVM)
- Set Use Authentication to True
- Set Use SSL to True
- Provide the user credentials such as username and password for verification
- Specify the path of SSL certificate keystore file
- Provide the SSL certificate keystore password

Jse Authentication	True
Jse SSL	True
Jsername	Jack
Password	••••••
Truststore File	C:\JMX\admin.keystore
Fruststore Password	•••••

Connectivity with SSL Authentication

In this method, only SSL authentication is required to connect to a remote JVM. The basic command line

values to be set when starting the Java application are as follows:

```
java -Dcom.sun.management.jmxremote

-Dcom.sun.management.jmxremote.port=8686

-Dcom.sun.management.jmxremote.authenticate=false

-Dcom.sun.management.jmxremote.ssl=true

-Djavax.net.ssl.keyStore=C:\JMX\admin.keystore

-Djavax.net.ssl.keyStorePassword=Plain text password

-Djava.security.manager MyJavaProgram
```

Specify the path of certificate keystore file and provide the keystore password for SSL authentication

Make sure you set the following properties in Argent for Java node properties dialog:

- Port number of the remote machine to connect (which runs the JVM)
- Set Use SSL to True
- Specify the path of SSL certificate keystore file
- Provide the SSL certificate keystore password

Use Authentication	False	\sim
Jse SSL	True	\sim
Jsername		
Password		
Fruststore File	C:\JMX\admin.keystore	
Fruststore Password		

After the attributes of JMX are set for the connection type you want to use, make sure to check that the

JMX connectivity test returns [VALID].

Thu Sep 10 12:22:10:483 - [CALLD] Thu Sep 10 12:22:16:484 - Test 11: Access to event log 'Application'
Thu Sep 10 12:22:16.488 - [VALID] Thu Sep 10 12:22:16.488 - Test 12: Access to event log 'DNS Server'
Thu Sep 10 12:22:16.495 - [VALID] Thu Sep 10 12:22:16.495 - Test 13: Access to event log 'Directory Service'
Thu Sep 10 12:22:16.498 – [VALID] Thu Sep 10 12:22:16.498 – Test 14: Access to event log 'File Replication Service'
Thu sep 10 12:22:16.500 - [VALID] Thu sep 10 12:22:16.500 - Test 15: Access to Service Control Manager with full rights
Thu sep 10 12:22:16.502 - [VALID] 00:00:00.00 Thu sep 10 12:22:16.502 - Test 16: Access of Admin Shares
Thu sep 10 12:22:16.504 - [VALID] Thu sep 10 12:22:16.504 - Test 17: Access of WMI Name Space '\root\cimv2'
Thu sep 10 12:22:16.518 - [VALTO] Thu sep 10 12:22:16.825 - Test 18: JMX Connectivity
Thu sep 10 12:22:16.825 - [VALID]

Argent for Java Rules

Argent for Java contains rules that track and monitor different statistics and metrics for a JVM. Threshold values are configured for each rule and values retrieved by Argent for Java during execution are checked against configured rules.

Argent for Java generates alerts whenever the actual values diverge from the configured thresholds.

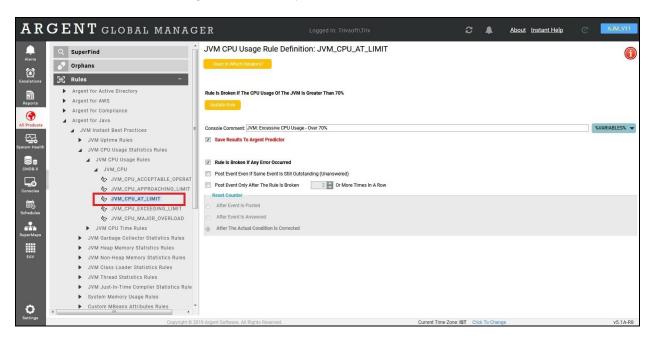
General Rules

Argent for Java provides support for general rules that apply to nearly every executing Java application:

- 1) CPU usage consumed
- 2) CPU time consumed
- 3) Garbage collection count
- 4) Garbage collection time

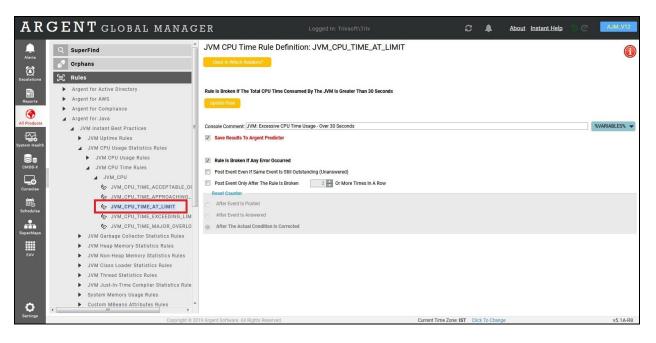
CPU Usage

This rule monitors CPU usage consumed by a JVM



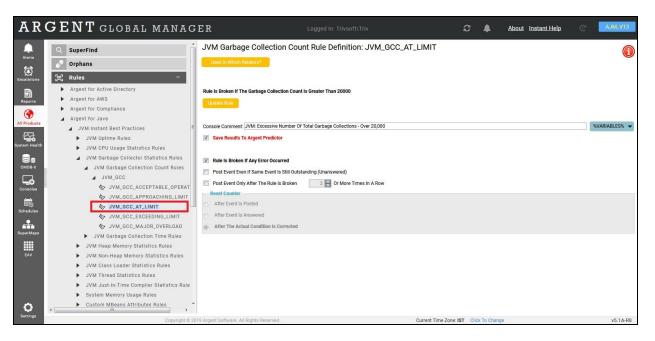
CPU Time

This rule monitors CPU time consumed by a JVM



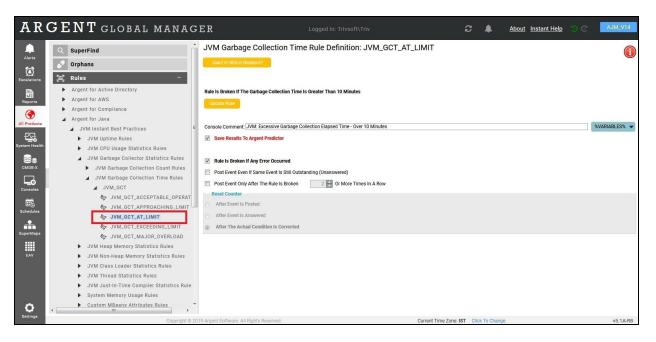
Garbage Collection Count

This rule monitors the garbage collection count within a JVM



Garbage Collection Time

This rule monitors the total time consumed by garbage collection in a JVM



Survivor Space Rules

A JVM allocates heap memory when it starts up. The JVM stores all runtime data in this heap. The JVM assigns memory for all objects and arrays and is typically used by all JVM threads. The heap memory is automatically deallocated by garbage collection when created objects are no longer referenced by a given Java program. Garbage collection automatically recycles the memory allocated for any object in the heap.

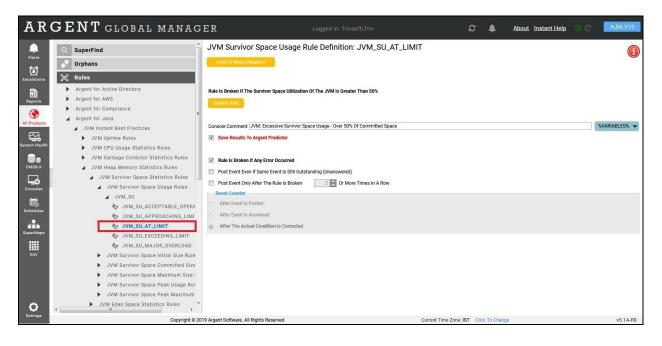
JVM heap memory is further segregated into young and old (or tenured) generations. The young generation space is segregated again into Eden space and Survivor space. All heap memory areas are monitored by Argent for Java.

Argent for Java provides support for the following survivor space rules:

- 1) Survivor Space Utilization
- 2) Survivor Space Initial Size
- 3) Survivor Space Committed Size
- 4) Survivor Space Maximum Size
- 5) Survivor Space Peak Usage
- 6) Survivor Space Peak Maximum Size

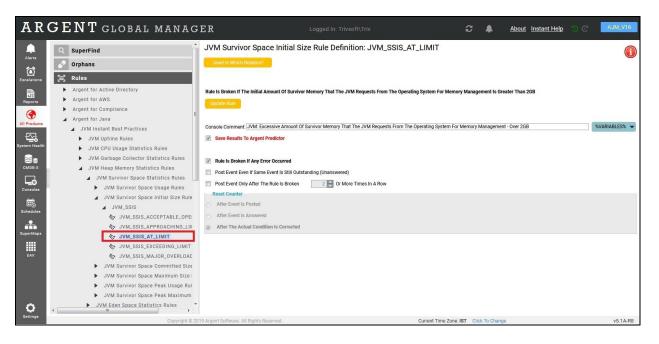
Survivor Space Utilization

Survivor space is used to store the surviving objects of a young generation over a few rounds of garbage collection. The total survivor space utilized by a JVM is monitored by Argent for Java.



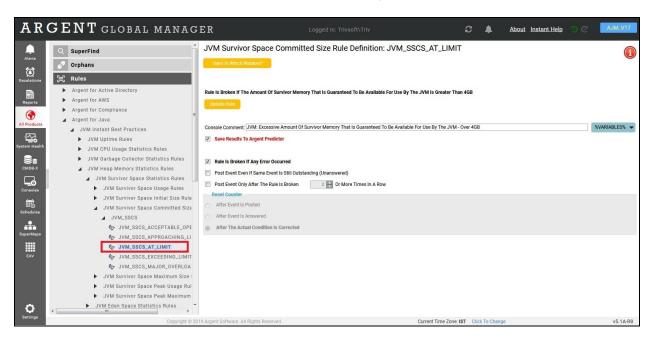
Survivor Space Initial Size

This rule monitors the initial survivor memory space requested by a JVM



Survivor Space Committed Size

This rule monitors the committed size of survivor memory for a JVM



Survivor Space Maximum Size

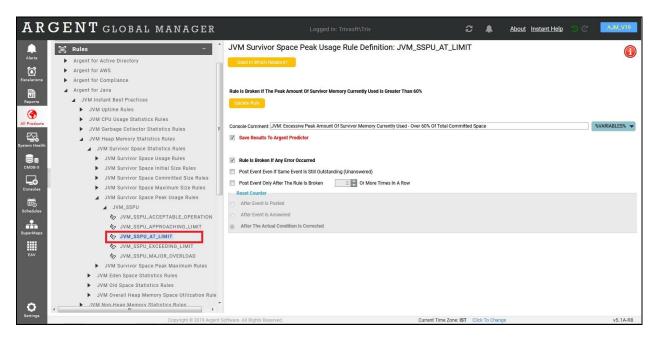
This rule monitors the maximum size of survivor memory in a JVM

ARGENT global manager	Logged In: Trivsoft\Triv 🗸 🌲 About Instant Help 🕥 C 🗾 🕰 🖉
Arrs Rules Arrs Argent for Active Directory Argent for Active Directory Argent for AWS Escalarios Argent for Compliance Argent for Java JVM Instant Best Practices All Products JVM Uptime Rules J VM CPU Usage Statistics Rules	JVM Survivor Space Maximum Size Rule Definition: JVM_SSMS_AT_LIMIT Used In Which Reaters? Rule Is Broken If The Maximum Amount Of Survivor Memory That Can Be Used For Memory Management Is Greater Than 6GB Update Reat
JVM Garbage Collector Statistics Rules JVM Garbage Collector Statistics Rules JVM Survivor Space Statistics Rules JVM Survivor Space Statistics Rules JVM Survivor Space Committed Size Rules JVM Survivor Space Rules JVM Survivor Space Rules JVM Survivor Space Rules JVM Survivor Space Pask Usage Rules JVM Survivor Space Statistics Rules JVM Survivor Space Statistics Rules JVM Survivor Space Statistics Rules JVM Survivor Space Valization Rule	Console Comment: LYML Excessive Maximum Amount Of Survivor Memory That Can Be Used For Memory Management - Over 66B
Settings	offware. All Rights Reserved. Current Time Zone: IST Click To Change v5.1A-R8

Survivor Space Peak Usage

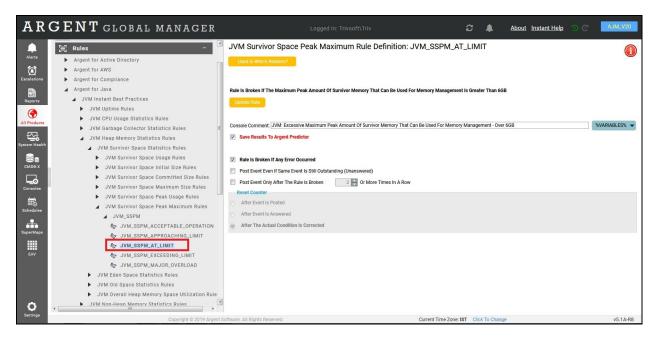
This rule tracks the maximum usage of survivor memory at any given point of time as a percentage of

usage.



Survivor Space Peak Maximum Size

This rule tracks the maximum space utilized by survivor memory at any given point in time



Eden Space Rules

Newly created objects are allocated in Eden Space within a JVM. Many newly created objects become de-referenced and are inaccessible soon after their creation. Garbage collection moves some of these not-yet-dereferenced objects into Survivor Space.

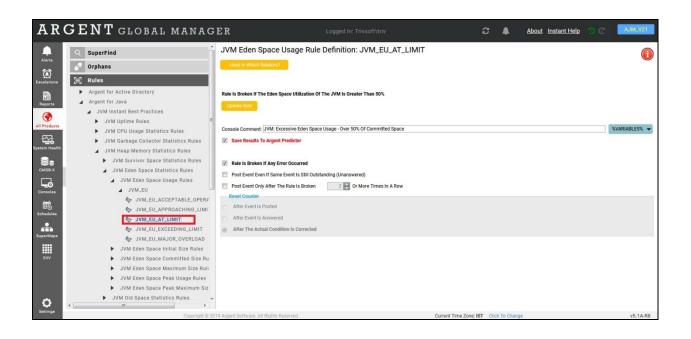
Argent for Java monitors the Eden Space consumption in a JVM.

Argent for Java provides support for the following Eden space rules:

- 1) Eden Space Usage Rule
- 2) Eden Space Initial Size
- 3) Eden Space Committed Size
- 4) Eden Space Maximum Size
- 5) Eden Space Peak Usage
- 6) Eden Space Peak Maximum Size

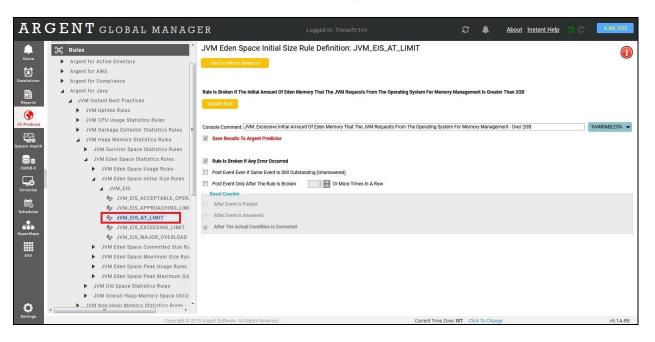
Eden Space Usage Rule

This rule monitors Java Virtual Machine's Eden Space utilization



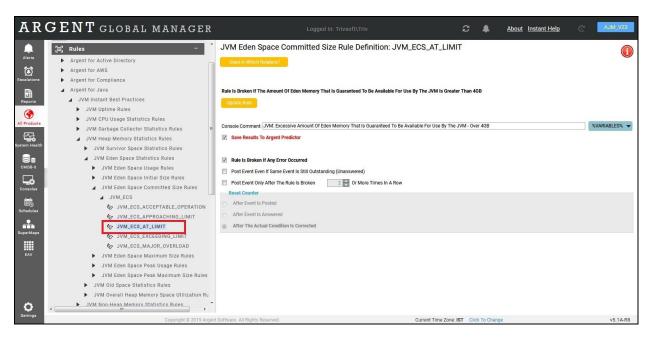
Eden Space Initial Size

This rule monitors the initial eden space requested by a JVM



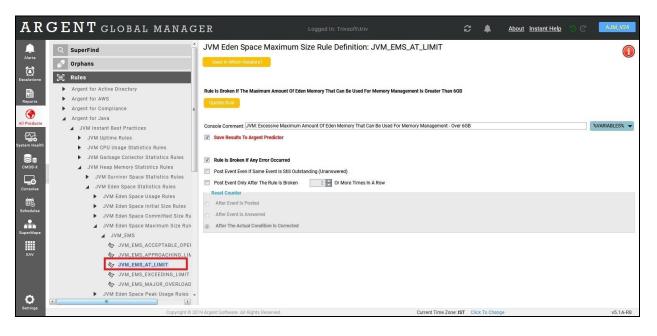
Eden Space Committed Size

This rule monitors the committed size of eden space for a JVM



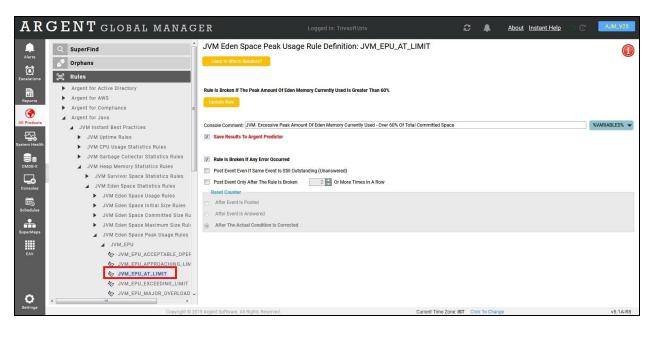
Eden Space Maximum Size

This rule monitors the maximum size of eden memory in a JVM



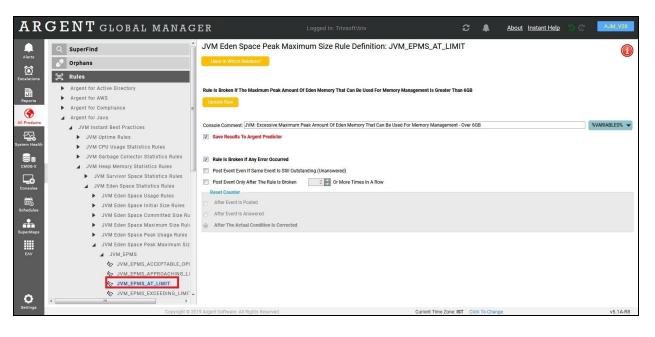
Eden Space Peak Usage

This rule monitors the peak usage of eden memory



Eden Space Peak Maximum Size

This rule monitors the peak maximum size of eden memory



Old Space Rules

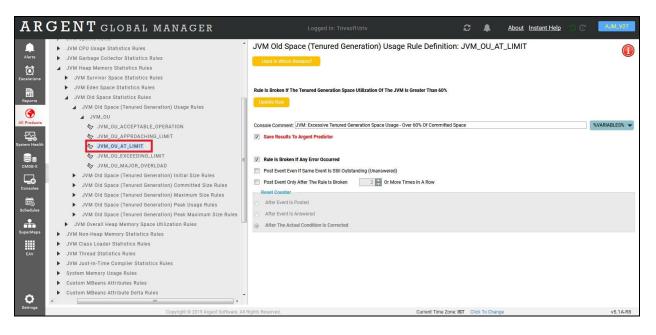
Java virtual machines (JVMs) use the old (or tenured) space in heap memory to store objects that are required for long durations.

Argent for Java provides support for the following old space rules:

- 1) Old Space Utilization
- 2) Old Space Initial Size
- 3) Old Space Committed Size
- 4) Old Space Maximum Size
- 5) Old Space Peak Usage
- 6) Old Space Peak Maximum Size
- 7) Overall Heap Memory Utilization

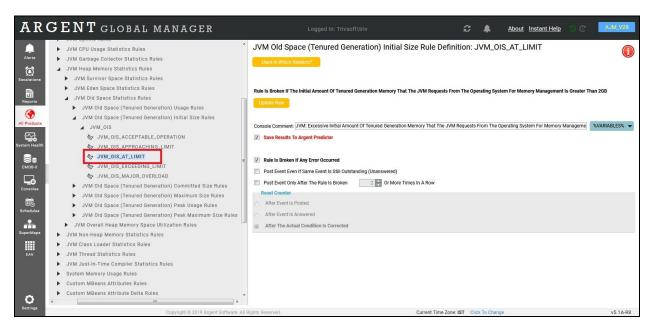
Old Space Utilization

This rule monitors old space utilization in a JVM



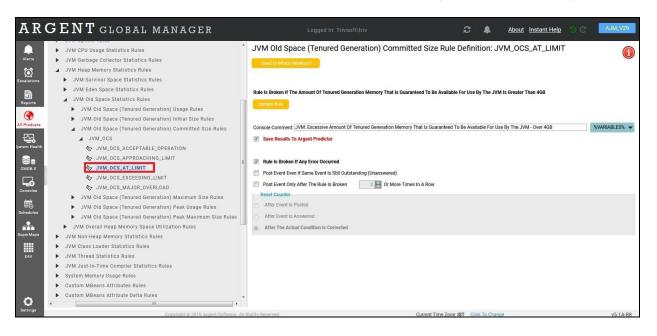
Old Space Initial Size

This rule monitors the initial size of the old or tenured memory requested by a JVM



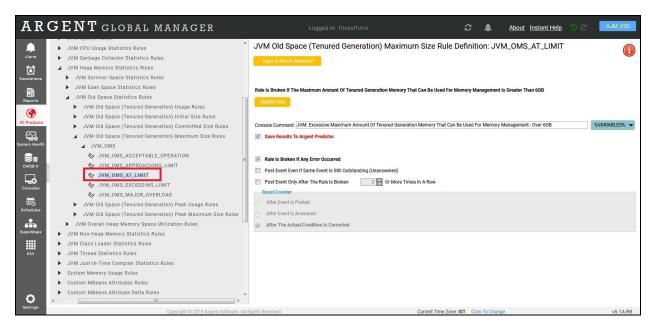
Old Space Committed Size

This rule monitors the commited size of the old or tenured memory available for use by a JVM



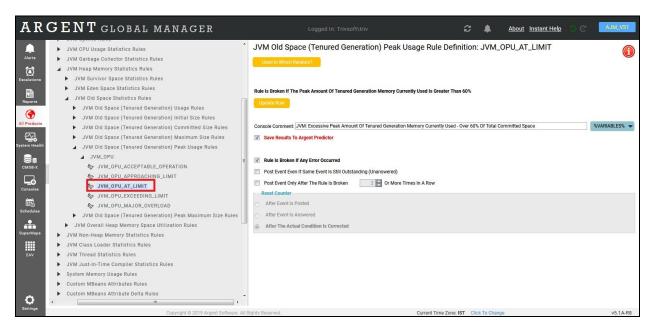
Old Space Maximum Size

This rule monitors the maximum size of the old or tenured memory in a JVM



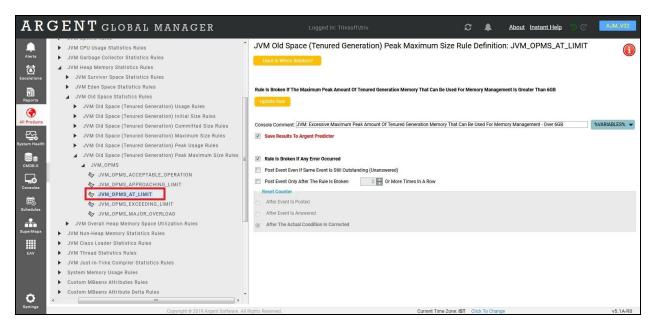
Old Space Peak Usage

This rule monitors the peak usage of old or tenured memory in a JVM at any given time



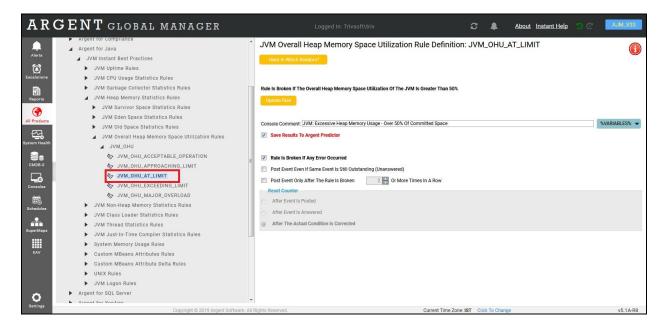
Old Space Peak Maximum Size

This rule monitors the maximum peak size of old or tenured memory available in a JVM



Overall Heap Memory Utilization

This rule monitors the overall Heap Memory consumption which is a sum of Eden Space, Survivor space and Old / Tenured Space



Non-Heap Memory Rules

The non-heap memory is a work area which is shared by a JVM across all threads and is the memory utilized by a JVM for internal processing and optimization. For each class, for example, the non-heap memory contains the runtime constant pool, variables and functional data, and the actual program data for the functions or methods and constructors.

Non-heap memory is further split into Permanent Generation and Code Cache.

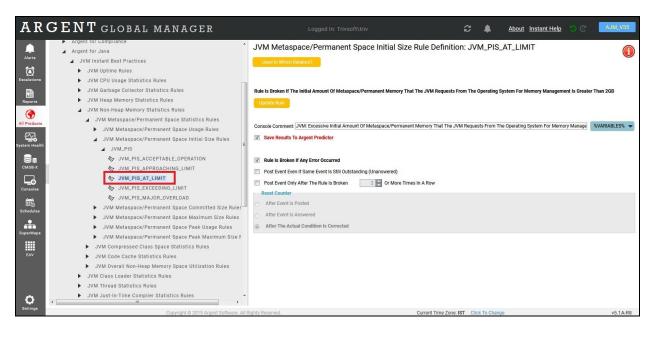
Permanent Space Utilization

The permanent space in a JVM contains information such as declared classes and functions. Argent for Java monitors the Permanent Space utilization..

 Angent for Jose A Vident for J	AR	${f GENT}$ global manager			ວ 🔺	About Instant Help	AJM_V34
	Alerta Alerta Escalations Reporta Reporta Reporta Reporta Reporta Sub-edules Sub-edules Sub-edules	 Argent for Java JVM Instant Best Practices JVM OPU Usage Statistics Rules JVM OPU Usage Statistics Rules JVM Arbage Collector Statistics Rules JVM Mataspace/Permanent Space Initial Statistics Rules JVM_PU JVM_PU_APLPACCHING_LIMIT JVM_PU_AT_LIMIT JVM_PU_ATLIMIT JVM_Mataspace/Permanent Space Initial State Rules JVM Mataspace/Permanent Space Pack Maximum Size Fulses JVM Compressed Class Space Statistics Rules JVM Code Scate Statistics Rules JVM Class Loader Statistics Rules 	JVM Metaspace/Permanent S Used In Which Relaxor? Rule Is Broken If The Metaspace/Permanent Space Console Comment: JVM: Excessive Permanent Spice Save Results To Argent Predictor Rule Is Broken If Any Error Occurred Post Event Only After The Rule Is Broken Pate Event Is Posted After Event Is Posted After Event Is Answered	pace Usage Rule Definition: JN e Utilization Of The JVM Is Greater Than 50% ace:/Metaspace Usage - Over 50% Of Total Comm			()
	and the second	۰. III ۲۰۰۰ ۲۰۰۰ ۲۰۰۰ ۲۰۰۰ ۲۰۰۰ ۲۰۰۰ ۲۰۰	Rights Reserved.	Current Time Zone: IS	ST Click To Cha	nge	v5.1A-R8

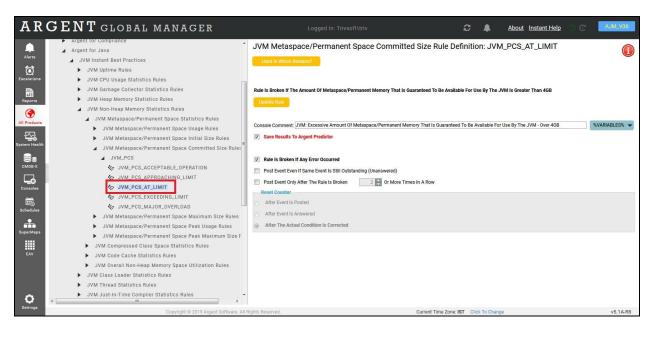
Permanent Space Initial Size

This rule monitors the initial size of metaspace or permanent memory requested by a JVM



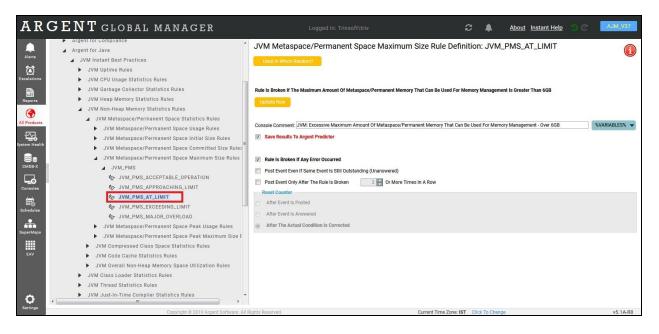
Permanent Space Committed Size

This rule monitors the guaranteed size of permanent memory space available for a JVM.



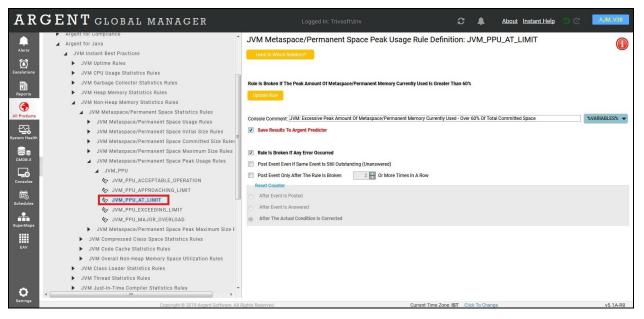
Permanent Space Maximum Size

This rule monitors the maximum allowed size of permanent space in a JVM.



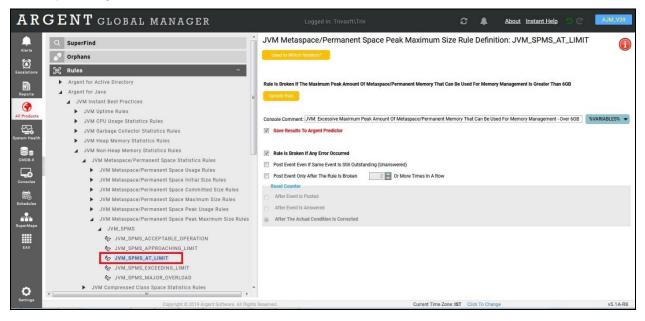
Permanent Space Peak Usage

This rule monitors peak permanent space usage in use at any given time



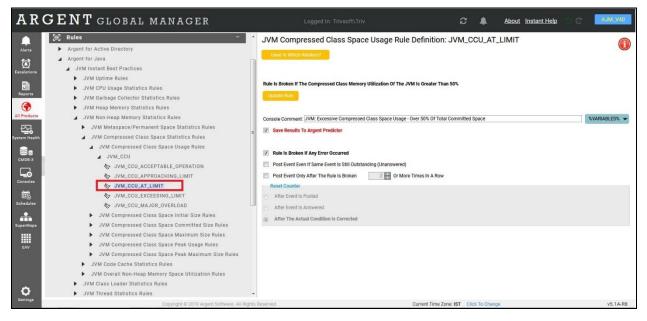
Permanent Space Peak Maximum Size

This rule monitors the maximum peak amount of metaspace/permanent memory that can be used for memory management



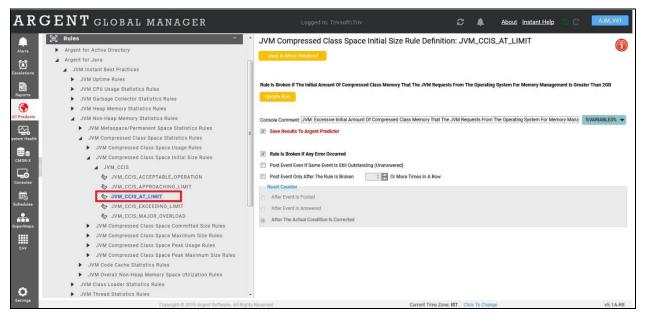
Compressed Class Space Usage

This rule monitors Java Virtual Machine's Compressed Class space utilization. This statistics is only available in JVM running in 64 bit version of JDK 8 or above



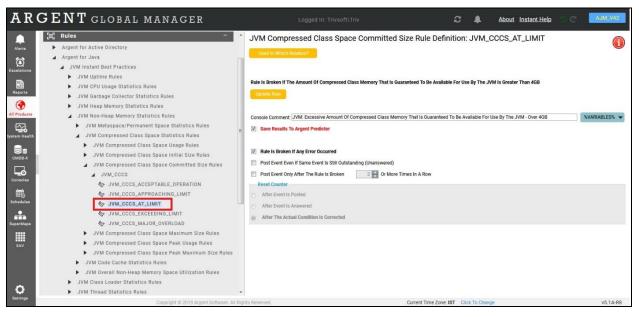
Compressed Class Space Initial Size

This rule monitors the initial amount of compressed class memory that the jvm requests from the operating system for memory management. This statistics is only available in JVM running in 64 bit version of JDK 8 or above



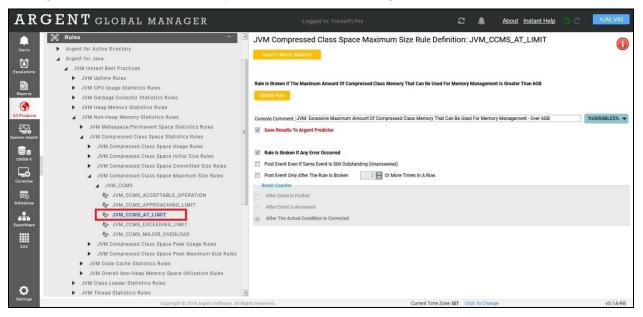
Compressed Class Space Committed Size

This rule monitors the amount of compressed class memory that is guaranteed to be available for use by the JVM. This statistics is only available in JVM running in 64 bit version of JDK 8 or above



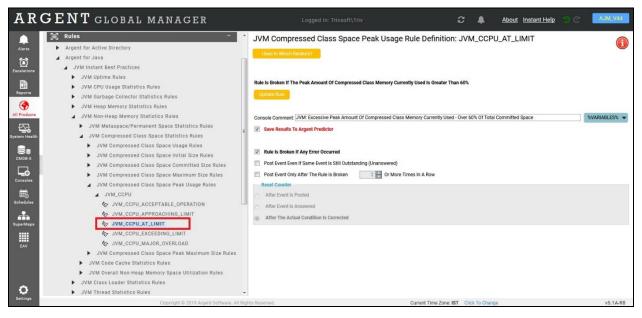
Compressed Class Space Maximum Size

This rule monitors the maximum amount of compressed class memory that can be used for memory management. This statistics is only available in JVM running in 64 bit version of JDK 8 or above



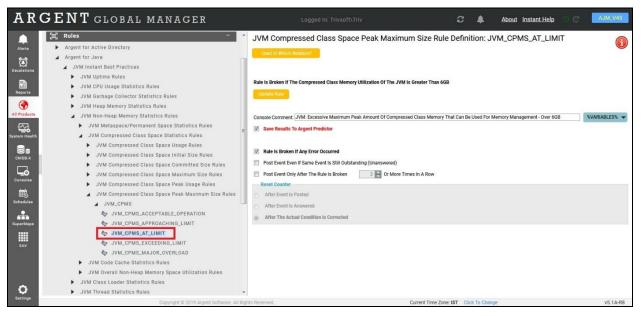
Compressed Class Space Peak Usage

This rule monitors the peak amount of compressed class memory currently used. This statistics is only available in JVM running in 64 bit version of JDK 8 or above



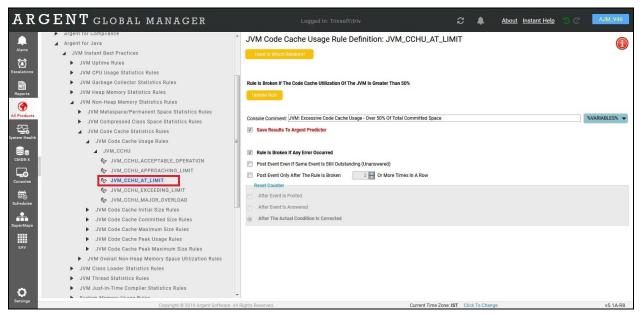
Compressed Class Space Peak Maximum Size

This rule monitors the maximum peak amount of compressed class memory that can be used for memory management. This statistics is only available in JVM running in 64 bit version of JDK 8 or above



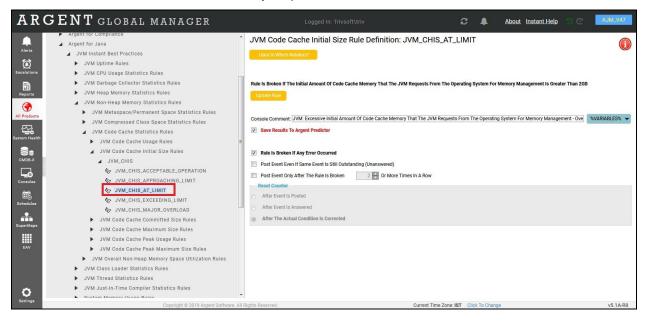
Code Cache Utilization

Memory used for compiling and storing native Java code is stored in an area of memory called the code cache. Argent for Java monitors the code cache.



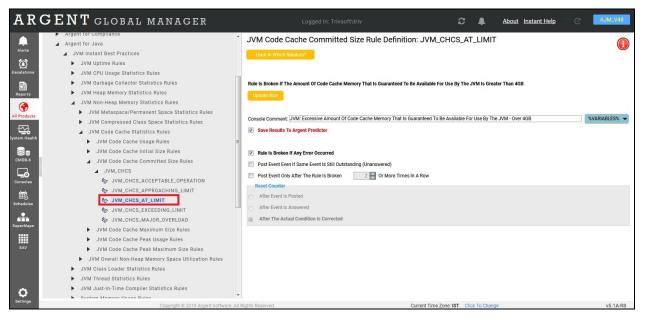
Code Cache Initial Size

This rule monitors initial size of memory requested for the code cache



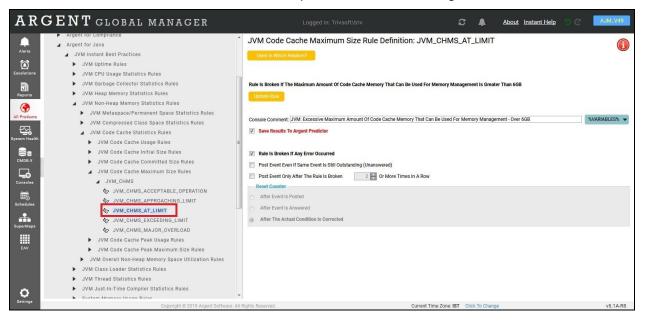
Code Cache Committed Size

This rule monitors the committed code cache memory available in a JVM



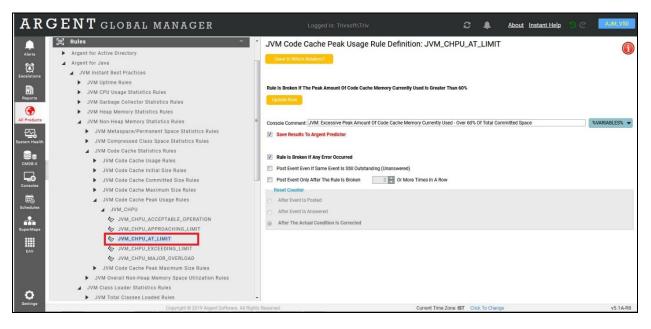
Code Cache Maximum Size

This rule monitors the maximum size of the space allowed for management of the code cache



Code Cache Peak Usage

This rule monitors the peak amount of code cache memory currently used



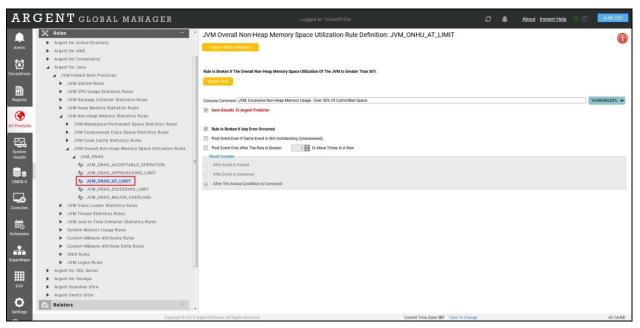
Code Cache Peak Maximum Size

This rule monitors the peak maximum size of code cache memory

AR	GENT GLOBAL MANAGER		٠	About Instant Help	AJM_V81
	Q SuperFind	JVM Code Cache Peak Maximum Size Rule Definition: JVM_CHPM_AT_LIMIT			(
Alerts	Orphans ====================================	Typer In Which Relators			
Escalations	Argent for Active Directory Argent for AWS	Rule Is Broken If The Maximum Peak Amount Of Memory That Can Be Used For Memory Management Is Greater Than 6GB			
Reports	Argent for Compliance Argent for Java JVM Instant Best Practices	Console Comment JVM. Excessive Maximum Peak Amount Of Memory That Can Be Used For Memory Management - Over 608			 %VARIABLES% -
•	JVM Uptime Rules JVM CPU Usage Statistics Rules	Save Results To Argent Predictor			
All Products	 JVM Garbage Collector Statistics Rules JVM Heap Memory Statistics Rules 	I I Rule is Broken If Any Error Occurred Post Even If Same Event is Still Outstanding (Unanovered)			
System Health	 JVM Non-Heap Memory Statistics Rules JVM Metaspace/Permanent Space Statistics Rules JVM Compressed Class Space Statistics Rules 	Post Event Only After The Rule is Broken 2 Or More Times In A Row Resal Counter			
	 JVM Code Cache Statistics Rules JVM Code Cache Usage Rules 	After Event is Posted After Event is Answered			
	JVM Code Cache Initial Size Rules JVM Code Cache Committed Size Rules JVM Code Cache Maximum Size Rules	After The Actual Condition Is Corrected			
Consoles	 JVM Code Cache Peak Usage Rules JVM Code Cache Peak Maximum Size Rules 				
Schedules	 JVM_CHPM JVM_CHPM_ACCEPTABLE_OPERATION JVM_CHPM_APPROACHING_LIMIT 				
SuperMaps	JVM_CHPM_AT_LIMIT				
EAV	JVM Overall Non-Heap Memory Space Utilization Rules JVM Class Loader Statistics Rules JVM Thread Statistics Rules				
	JVM Just-In-Time Compiler Statistics Rules System Memory Usage Rules				
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Overall Non-Heap Memory Utilization

This rule monitors the total amount of non-heap memory utilized



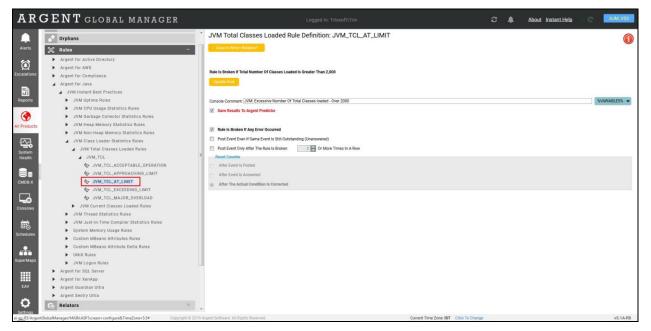
Java Class Loader Statistics Rules

One of Java's main features is the Class Loader which is part of the Java Runtime Environment or JRE. The JRE loads all required classes during execution of a Java program. The JRE instantiates class objects at run time on demand.

Argent for Java provides the following rules for monitoring the JRE Class Loader.

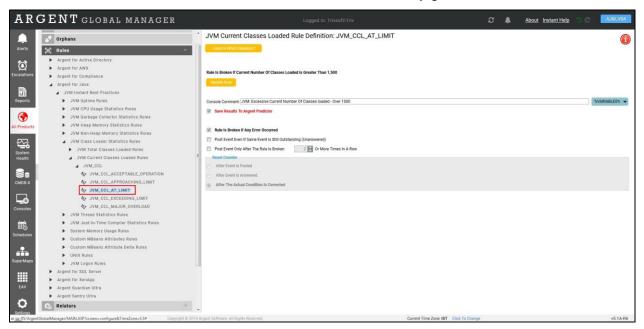
Total Classes Loaded Rule

This rule monitors the number of classes loaded from the start of a JVM



Current Classes Loaded Count

This rule monitors the number of classes loaded in a JVM at any given time



Thread Statistics Rules

A JVM will always contain multiple Java threads, including Java internal JVM threads. Argent for Java provides the following rules to monitor JVM threads.

Live Thread Count Rule

This rule monitors the count of threads in a JVM at any given point of time

AR	GENT GLOBAL MANAGER	Logged In: Trivsoft/Triv	3	About Instant Help	C AJM_V55
Alerts	SuperFind Orphans	JVM Live Thread Count Rule Definition: JVM_LTS_AT_LIMIT			
Escalations Reports	Rules - Argent for Active Directory Argent for AWS Argent for AWS Argent for Compliance Argent for Java	Rule is Broken II' The Current Number Of Live Threads Including Both Daemon And Non-Daemon is Greater Than 80			svariabless. 🛩
() All Products	 JVM Instant Best Practices JVM Uptime Rules JVM OPU Usage Statistics Rules JVM Garbage Collector Statistics Rules 	Control Control 2, princ Decisioner manuel of Line International Oriel and Save Results To Argent Predictor Rule is Broken If Any Error Occurred			THORDLESS +
System Health	 JVM Heap Memory Statistics Rules JVM Non-Heap Memory Statistics Rules JVM Class Loader Statistics Rules JVM Thread Statistics Rules 	Post Event Even I's Same Event Is SUI Outstanding (Intersteined) Post Event Could fair The Rule Is Booken Z Or More Times In A Row Reset Counter			
CMDB-X	 JVM Live Thread Count Rules JVM_LTS JVM_LTS_ACCEPTABLE_OPERATION JVM_LTS_APPROACHING_LIMIT 	After Event is Vosted After Event is Answered After The Actual Condition is Convected			
Consoles	JVM_LTS_AT_LIMIT JVM_LTS_EXCEEDING_LIMIT JVM_LTS_MAJOR_OVERLOAD				
Schedules	JVM Live Daemon Thread Count Rules JVM Peak Live Thread Count Rules JVM Total Thread Started Count Rules JVM Total Thread Started Count Rules JVM Total Thread CPU Time Rules				
SuperMaps	JVM Deadlocked Threads Rules JVM Just-In-Time Compiler Statistics Rules System Memory Usage Rules				
EAV	Custom Mileans Attributes Rules Custom Mileans Attribute Delta Rules UNIX Rules JVM Logon Rules				
Settings	Copyright @ 20	19 Argent Software. All Föghts Reserved. Current Time Zone: IST Click To Ch	ange		v5.1A-R8

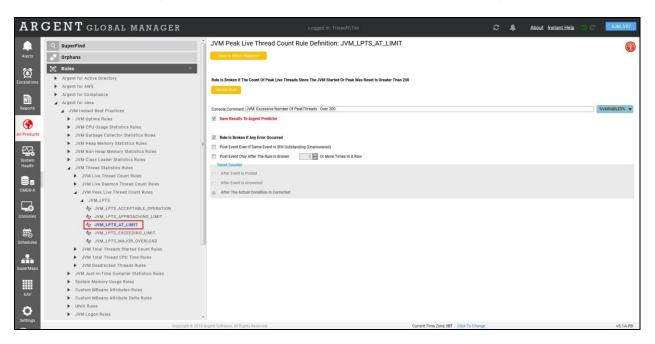
Live Daemon Thread Count Rule

Java performs some low-priority tasks in daemon threads that execute only after all the non-daemon threads have executed. The JVM can even exit a program while the Daemon threads are running. Argent for Java provides a rule to monitor the number of daemon threads running.

AR	GENT GLOBAL MANAGER		C 🌲 About	Instant Help C AJM_V56
) Alerts	C SuperFind Orphans	JVM Live Daemon Thread Count Rule Definition: JVM_DTS_AT_LIMIT		0
Escalations	Rules Argent for Active Directory Argent for AWS Argent for Compliance	Rule Is Broken If The Current Number Of Live Daemon Threads Is Greater Than 80		
Reports	 Argent for Java JVM instant Best Practices 	Console Comment: JVM: Excessive Number Of Deemon Threads - Over 80		\$VARIABLES% ▼
۲	 JVM Uptime Rules JVM CPU Usage Statistics Rules 	Save Results To Argent Predictor		
All Products	JVM Garbage Collector Statistics Rules JVM Statega Collector Statistics Rules JVM Non-Heap Memory Statistics Rules JVM Class Loader Statistics Rules JVM Class Loader Statistics Rules	Rule is Breken If Any Error Occurred Post Event Event Taken Event is Still Outstanding (Uklanswerker) Post Event Only After The Rule is Broken Rest Counter		
CMDB-X	JVM Live Thread Count Rules JVM Live Daemon Thread Count Rules JVM_DTS	After Event in Putalet After Event in Answered After Event in Answered After Event in Answered Event		
Consoles	JVM_DTS_ACCEPTABLE_OPERATION JVM_DTS_APPROACHING_LIMIT JVM_DTS_AT_LIMIT JVM_DTS_EXCEDING_LIMIT			
Schedules	 JVM_DTS_MAJOR_OVERLOAD JVM Peak Live Thread Count Rules 			
SuperMaps	JVM Total Threads Started Count Rules JVM Total Thread CPU Time Rules JVM Deadlocked Threads Rules JVM Just-In-Time Compiler Statistics Rules			
EAV	 System Memory Usage Rules Custom MBeans Attributes Rules Custom MBeans Attribute Delta Rules 			
Ö Settings	UNIX Rules JVM Logon Rules			
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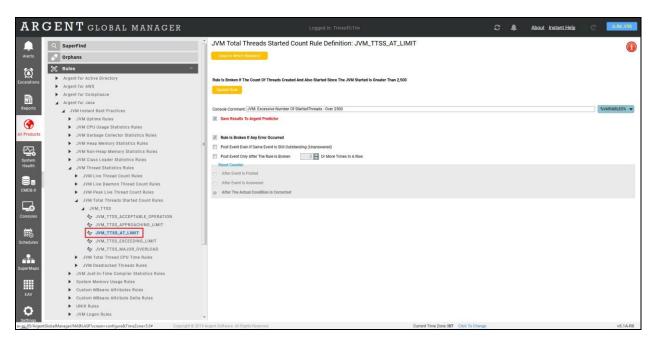
Peak Live Thread Count Rule

This rule monitors the peak thread live count since the JVM started (or the peak value was reset)



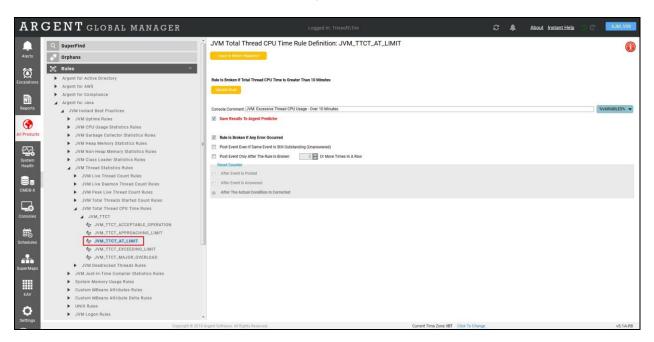
Total Threads Started Count Rule

This rule monitors the total number of threads created or started since the JVM started



Total Thread CPU Time Rule

This rule monitors the total CPU time utilized by all threads in a JVM



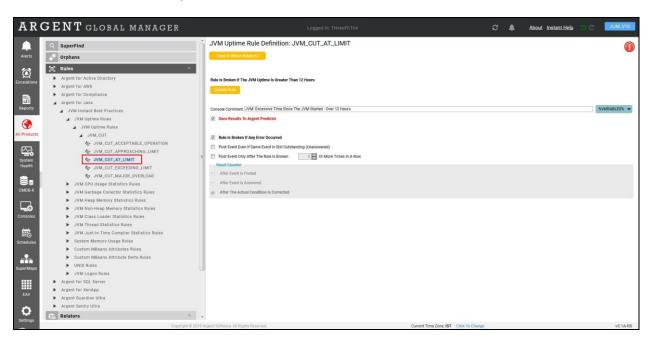
Deadlocked Threads Rule

When two or more threads in the JVM are waiting for the same resource the threads become deadlocked. Deadlocks cannot be resolved the executing Java program appears to be stuck. Argent for Java monitors all live threads in a JVM for deadlock conditions.

AR	GENT GLOBAL MANAGER	Logged In: Trivsoft/Triv	C	٠	About Instant Help	C AJM.V60
Alerts	Q SuperFind Orphans	JVM Deadlocked Threads Rule Definition: JVM_DLTC_CHECK				
Escalations	Rules – Argent for Active Directory Argent for AWS Argent for Gampliance Argent for Gawa	Rule Is Broken II Total Deadlock Count Is Greater Than 0				
Reports	JVM Instant Best Practices JVM Uptime Rules JVM Uptime Rules JVM CPU Usage Statistics Rules	Console Comment. [PMA *** DEADLOCK DETECTED *** Save Results To Argunt Predictor				%VARIABLES% 👻
All Products	JVM Garbage Collector Statistics Rules JVM Heap Memory Statistics Rules JVM Kon-Heap Memory Statistics Rules JVM Class Loader Statistics Rules JVM Class Loader Statistics Rules					
CMDB-X	JVM Live Thread Count Rules JVM Live Daemon Thread Count Rules JVM Peak Live Thread Count Rules	After Event is Posted Mer Event is Answered Mer The Actual Condition is Corrected				
Consoles	JVM Total Threads Started Count Rules JVM Total Thread CPU Time Rules JVM Deadlocked Threads Rules JVM_DEadlocked Threads Rules JVM_DLTC					
Schedules	JVM_DLTC_CHECK JVM Just-in-Time Compiler Statistics Rules System Memory Usage Rules					
SuperMaps	Custom MBeans Attributes Rules Custom MBeans Attribute Delta Rules UNIX Rules	1				
EAV	JVM Logon Rules Argent for SQL Server Argent for XenApp Argent Guardian Ultra					
Settings	► Argent Sentry Ultra	a A Agent Stillware. All Rights Reserved. Correct Time Zone 1817 Chick To Chi	inge			v5.1A-R8

Uptime Rule

This rule monitors the length of time the JVM has been active



Just-In-Time Compiler Statistics Rules

The Java compiler converts the Java code into a bytecode which is then translated into machine instructions understandable by a particular machine or device. The Just-in-Time (JIT) compiler is how Java can be adapted to so many platforms. Since the JIT compilation process takes place as a Java program executes, it can impact performance.

Total Compilation Time Rule

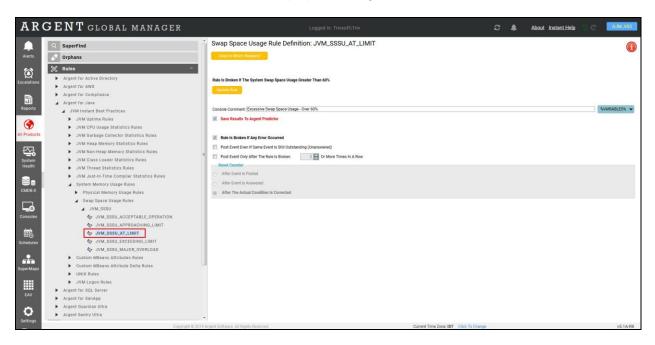
This rule monitors total time consumed by JIT compilation within a JVM

AR	GENT GLOBAL MANAGE	Lagged In: Trivsoft\Triv	C	٠	About Instant Help	AJM_V61
Alerts	Q SuperFind G Orphans C Rules	JVM Total Compile Time Rule Definition: JVM_JITS_AT_LIMIT				
Escalations	KULES Argent for Active Directory Argent for AWS Argent for Compliance	Rule is Broken If Time Sperit In Just-In-Time compilation is Greater Than 10 Minutes				
Reports	Argent for Java JVM Instant Best Practices JVM Uptime Rules JVM CPU Usage Statistics Rules	Console Comment. (JVM: Excessive Time Consumed For Compilation Tasks - Over 10 Minutes				\$VARIABLES\$ 👻
All Products	JVM Garbage Collector Statistics Rules JVM Heap Memory Statistics Rules JVM Non-Heap Memory Statistics Rules JVM Class Loader Statistics Rules JVM Thread Statistics Rules	Rate Is Broken If Any Ener Occurred Port Event Gene Event Is Still Outstanding (Unarswerd) Port Event Only After The Rule Is Broken Rese Counter Port Event County After The Rule Is Broken				
CMDB-X	 JVM Just-In-Time Compiler Statistics Rules JVM Total Compile Time Rules JVM_JITS JVM_JITS 	After Event is Notwind After Event is Accessent After The Actual Condition is Corrected After The Actual Condition is Corrected				
Consoles	JVM_JITS_APPROACHING_LIMIT JVM_JITS_AT_LIMIT JVM_JITS_EXCEEDING_LIMIT JVM_JITS_EXCEEDING_LIMIT JVM_JITS_MAJAGO VVENDAD					
Schedules Schedules SuperMaps	System Memory Usage Rules Custom MBeans Attributes Rules Custom MBeans Attribute Detta Rules UNIX Rules JVNUX Rules					
ш. ЕАУ Ф	Argent for SQL Server Argent for XenApp Argent Guardian Ultra Argent Sentry Ultra					
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System Memory Usage Rule

Swap Space Usage Rule

This rule monitors the total amount of swap space usage



Physical Memory Usage Rule

This rule monitors physical memory usage within a JVM

AR	GENT global manager	Logged In: Trivsoft\Triv	C 🔺	About Instant Help	C AJM_V62
Alerts	C SuperFind Orphans	Physical Memory Usage Rule Definition: JVM_SPMU_AT_LIMIT			
Escalations	Rules - Argent for Active Directory Argent for ARWs Argent for ARWs Argent for Compliance Argent for Java	Rule Is Broken II The System Physical Memory Usage Greater Than 60%			
Reports	 JVM Instant Best Practices JVM Uptime Rules JVM CPU Usage Statistics Rules 	Console Comment: Excester Physical Memory Usage - Duer 60%			%VARIABLES% 👻
All Products	JVM Garbage Collector Statistics Rules JVM Non-Heap Memory Statistics Rules JVM Non-Heap Memory Statistics Rules JVM Class Loader Statistics Rules JVM Lass Loader Statistics Rules JVM Just In-Time Compiler Statistics Rules System Memory Usage Rules Previata Memory Usage Rules	Rule 16 Broken If Any Erver Occurred Post Evert Even If Same Count Is Still Outstanding (Ukanswervel) Post Evert Even I Same Like Is Broken Read Count Is Posted Atter Event Is Posted			
Consoles	■ JVM_SPMU ◆ JVM_SPMU_ACCEPTABLE_OPERATION ◆ JVM_SPMU_APROACHING_LIMIT ◆ JVM_SPMU_AT_LIMIT ◆ JVM_SPMU_LXCEEDING_LIMIT ◆ JVM_SPMU_MAJOR_OVERLOAD ■ Smp Space Uses Rules				
SuperMaps EAV	Custom Mileana Attributes Rules Custom Mileana Attribute Delta Rules UNIX Rules JVML Lopon Rules Arquest for SQL Server Arquest for XanApp Arquest Guardian UTra				
Ö Settings	Argent Sentry Ultra	A cost Software, All Robts Reserved. Carrett Time Zone: IST Click	k To Change		v5.1A-R8

CPU Uptime Rule

This rule monitors JVM uptime

AR	GENT GLOBAL MANAG	ER Logged In: Trivsoft\triv	😂 🌲 About Instant Help	C AJM_VID
Alerta Escalations Reports	SuperFind Crphans Crphans	JVM Uptime Rule Definition: JVM_CUT_AT_LIMIT Used In Wesch Relators Rule Is Broken If The JVM Uptime Is Greater Than 12 Hours Locate Rule		١
All Products	JVM Uptime Rules JVM Uptime Rules JVM_CUT SJVM_CUT_ACCEPTABLE_OPERAT JVM_CUT_APPROACHING_LIMIT JVM_CUT_AT_LIMIT JVM_CUT_EXCEEDING_LIMIT JVM_CUT_MAJAGR_OVERLOAD JVM CPU Usage Statistics Rules	Console Comment: JVM: Excessive Time Since The JVM Started - Over 12 Hours Save Results To Argent Predictor Rel is Broken If Any Error Occurred Post Event Only After The Rule is Broken Reset Counter After Event Is Posted		%VARIABLES% 👻
Schedules SuperMaps EAV	JVM Heap Memory Statistics Rules JVM Non-Heap Memory Statistics Rules JVM Tasa Loader Statistics Rules JVM Thread Statistics Rules JVM Just-In-Time Compiler Statistics Rule System Memory Usage Rules Custom MBeans Attributes Rules Custom MBeans Attribute Delta Rules UNIX Rules	After Event is Answered After The Actual Condition is Corrected		
uertings.	Copyright @ 20	19 Argent Software, All Rights Reserved.	Current Time Zone: IST Click To Change	v5.1A-R8

Custom MBeans Attributes Rules

This Rule is configured to save the collection count of Concurrent Mark Sweep (CMS) Collector to Argent Predictor database and to a custom database table named 'ARGSOFT_JAVA_MBEANS'

Configure 'Custom MBeans Attribute Delta Rules' to Alert based on the values saved in

'ARGSOFT_JAVA_MBEANS' table for a specific Object\Counter\Instance

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Q SuperFind 3 Orphans Image: Rules -	Custom MBeans Attributes Rule Definition: JVM_CSTM_GC_COUNT_	CONCUR_MARK_SWEEP_PRD
Argent for Active Directory Argent for Java JVM Instant Best Practices JVM Unstant Best Practices JVM VM CPU Usage Statistics Rules	Save Predictor Data Cely Console Comment, Pri GARBAGE COLLECTION COUNT OF CONCURRENT MARK SWEEP (CMS) COLLECTOR ***	WARABLEN
JVM Garbage Collector Statistics Rules JVM Heap Memory Statistics Rules JVM Non-Heap Memory Statistics Rules	Save Results To Argent Predictor MXX Object Name [ava larg type-Gartage/Collectorsame-ConcurrentMarkSweep	
JVM Class Loader Statistics Rules JVM Thread Statistics Rules JVM Justi-In-Tree Complex Statistics Rules System Memory Usage Rules	Attrobute Name CollectionCount Save Performance Data Colject Name LAXY MBeans	
Custom Mésaes Attributes Rules JVM_CSTM UN_CSTM UN_CCSTM_COLUMT_CONCUR_MARK_SWEEP_PRD UNM_CSTM_CC_TIME_CONCUR_MARK_SWEEP_PRD	Counter Name Barbage Collector Instance Name: Collection Count Days To Keep Data: 7	
JVM_CSTM_TOMCAT_OLOBAL_REQUEST_PROCESSOR_BYTES.RECEIVED_PRO JVM_CSTM_TOMCAT_OLOBAL_REQUEST_PROCESSOR_BYTES.BENT_PRO JVM_CSTM_TOMCAT_OLOBAL_REQUEST_PROCESSOR_ERROR_COUNT JVM_CSTM_TOMCAT_OLOBAL_REQUEST_PROCESSOR_TOTAL_REQUESTS JVM_CSTM_TOMCAT_OLOBAL_REQUEST_PROCESSOR_TOTAL_REQUESTS	Rule Is Broken If Any Error Occurred Post Event Even If Same Event Is Sall Outstanding (Unanswered) Ors Event Ony After The Rule Is Broken React Counter React Counter After Events In Salted	
 ✓ JVM.CSTM_TOWCAT_HTP_EXPIRED_RESIONS ✓ JVM.CSTM_TOWCAT_HTP_REJECTED_SESSIONS ✓ JVM.CSTM_TOWCAT_THREAD_POCL_ACTIVE_THREAD_COUNT ✓ JVM.CSTM_TOWCAT_THREAD_POCL_MUMBER_OF_THREADS_BUSY ✓ Cutatom Weasa Actitude Data Rules 	After Event is Possible After Event is Acouseed After The Actual Condition is Corrected	
UNIX Rules JVM Lopon Rules Argent Guardian Ultra Ce Relators +		
gs Copyright © 2019 Argent Software. All Righ	ts Reserved. Current Time Zone: IST	Click To Change v5.1/

Custom MBeans Attribute Delta Rules

This Rule checks if the difference in maximum and minimum values recorded by a Custom MBeans Attribute Rule, in a specified interval of time, exceeds the threshold

Please make sure the correct combination of Object, Counter and Instance are configured, which is the replica of the corresponding Custom MBeans Attribute Rule

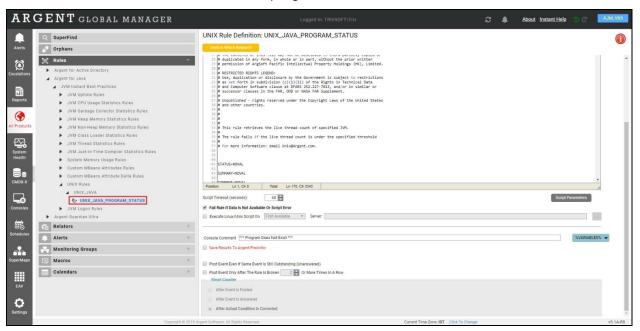
In this sample Rule, the Rule brakes if the difference between the maximum and minimum values recorded between12:00 and 13:00 exceeds 100

AR	GENT GLOBAL MANAGER	Logged In: TRIVSOFT\Triv	3 🔺	About Instant Help		AJM_V65_	2
Alerts	Q SuperFind Orphans	Custom MBeans Attribute Delta Rule Definition: JVM_CSTM_DELTA_GC_COUNT_CONCUR_MARK_	SWEEP				
© Escalations	Rules Argent for Active Directory Argent for Java	Rafe is Broken If The Delta Of Object Attribute Value is Greater Than 100					
Reports	 JVM Instant Best Practices JVM Uptime Rules JVM CPU Usage Statistics Rules JVM Garbage Collector Statistics Rules 	Console Comment: [*** VALUES READ BETWEEN 12 AND 13 IS MORE THAN 100 ***			5,04	RIABLES% 👻	
All Products	JVM Heap Memory Statistics Rules JVM Non-Heap Memory Statistics Rules JVM Iorase Loader Statistics Rules JVM Thread Statistics Rules	JMC Performance Counter Details Object Name: JMC Miseans E Load Diplects Counter Name: Cantage Collector E					l
System Health	JVM Just-In-Time Complet Statistics Rules System Memory Usage Rules Custom MBeans Attributes Rules Custom MBeans Attribute Detta Rules JVM.CSTM	Content nation: Journaper Contention Instance Name: Contention Counter					l
Consoles	UNIX_OUT M UNIX_RUles UNIX_RUles UNIX_RUles JVM_Logon Rules Aronet digardian Ultra	Find Deta Of Last Z4 Hours Hours Deta Of Any Two Consecutive Values Recorded in The Time Period Mentioned Above					l
Schedules	Argent Guardian Ultra Relators + Alerts +	Detta Of Maximum And Minimum Values Recorded In The Time Period Mentioned Above Detta Of Values Recorded At The Specified Times Mentioned Above					l
SuperMaps	Monitoring Groups + Macros +	Ref 1 is Broken II Ang Eror Occurred Det Det Det Det Det Det Det Det Det					l
E A A	Calendars +	Reset Counter After Event is Posted Order Serverd After Event is Answered After Event is Answered					
Settings	Copyright © 2019 A	rgent Software. All Rights Reserved. Current Time Zone 157 Click To Change				v5.1A-	* R8

Check Appendix to know more about MBeans Attributes

UNIX Rules

This rule checks the existence of a Java program



JVM Logon Rules

Determines if a JVM can be connected using JMX

The Logon credentials should be specified in the licensed server manager

AR	GENT GLOBAL MANAGER	Logged In: TRIVSOFT/Triv	3	About Instant Help	9 C	AJM_V66
Alerts	Q SuperFind	JVM Logon Rule Definition: JVM_LOGON_CHECK				
Escalations Reports	Rules - Argent for Active Directory Argent for Java JVM Instant Best Practices JVM Uptime Rules	Rule is Broken If The Connectivity Of Specific JVM Fails Complex Comment: *** JVM Connectivity Failes ***				VARIABLES* V
Reports All Products	JVM Uptime Rules JVM Optime Rules JVM Garbage Collector Statistics Rules JVM Heap Memory Statistics Rules JVM Non-Heap Memory Statistics Rules JVM Ionas Loged Statistics Rules	Save Results To Argent Predictor Post Event Even If Same Event is Still Outstanding (Unansverse) Fost Event Only After The Arue IS Boxian 2 © Or More Times In A Row				
System Health	Juin Calification and a straints mean Juin Thread Statistics Rules JUM Just-In-Time Compiler Statistics Rules System Memory Usage Rules Custom Mean Attributes Rules Custom Mean Attribute Statistics	Read Counter Andre (west is Anotad Andre (west is Anotaend Andre (Verst is Anotaend Andre The Antala Countilion is Connected				
CMDB-X	Outon meets antibute of the roles Unit. Relies JVM Logon Rules JVM LOGON <u>Go JVM_LOGON_CHECK</u> Argend Gardian Utra					
ii.	Relators +					
Schedules	Alerts +					
SuperMaps	Macros +					
EAV	Calendars -					
C Settings						
	Copyright © 20	Current Time Zone: IST Click To Change				v5.1A-R8

Appendix

To check on the available attributes provided by the MBeans, and configure the Custom MBeans Attributes Rule, do the following

• Run the **jconsole.exe** file from the following path in the Argent Server: {Java Installed Drive}:\Program Files (x86)\Java\jdk1.8.0_51\bin

📙 🛃 📕 🖛	Application Tools	bin			
File Home Share	View Manage	1			
$\leftarrow \rightarrow \cdot \cdot \uparrow \square \rightarrow Thi$	s PC > Local Disk (C:) > Pro	gram Files (x86) > Java > jdk1.8.0 51 >	bin		~
	~				-
🖈 Ouick access	Name	Date modified	Туре	Size	
Desktop *	appletviewer.exe	4/9/2019 11:37 PM	Application	16 KB	
	extcheck.exe	4/9/2019 11:37 PM	Application	16 KB	
Downloads *	📧 idlj.exe	4/9/2019 11:37 PM	Application	16 KB	
🖆 Documents 🛛 🖈	📧 jabswitch.exe	4/9/2019 11:37 PM	Application	30 KB	
E Pictures 📌	📧 jar.exe	4/9/2019 11:37 PM	Application	16 KB	
_Install	📧 jarsigner.exe	4/9/2019 11:37 PM	Application	16 KB	
ARGENT_TOPOLOG	🍰 java.exe	4/9/2019 11:37 PM	Application	187 KB	
	📧 javac.exe	4/9/2019 11:37 PM	Application	16 KB	
XML	📧 javadoc.exe	4/9/2019 11:37 PM	Application	16 KB	
AIVIL	📧 javafxpackager.exe	4/9/2019 11:37 PM	Application	79 KB	
💻 This PC	📧 javah.exe	4/9/2019 11:37 PM	Application	16 KB	
📃 Desktop	📧 javap.exe	4/9/2019 11:37 PM	Application	16 KB	
Documents	📧 javapackager.exe	4/9/2019 11:37 PM	Application	79 KB	
Downloads	📧 java-rmi.exe	4/9/2019 11:37 PM	Application	16 KB	
	🅌 javaw.exe	4/9/2019 11:37 PM	Application	188 KB	
Music	🍰 javaws.exe	4/9/2019 11:37 PM	Application	268 KB	
Pictures	📧 jcmd.exe	4/9/2019 11:37 PM	Application	16 KB	
Videos	iconsole.exe	4/9/2019 11:37 PM	Application	16 KB	
🏪 Local Disk (C:)	📧 jdb.exe	4/9/2019 11:37 PM	Application	16 KB	
Artwork	📧 jdeps.exe	4/9/2019 11:37 PM	Application	16 KB	
- Network	📧 jhat.exe	4/9/2019 11:37 PM	Application	16 KB	
	📧 jinfo.exe	4/9/2019 11:37 PM	Application	16 KB	
	📧 jjs.exe	4/9/2019 11:37 PM	Application	16 KB	
54 items 1 item selected	15.5 KB				

• In the Jconsole: New Connection screen, select Rempte Process, specify the credentials and click the Connect button

Connection Window Help	
🛃 JConsole: New Connection	
New Connection	
O Local Process:	
Name PID looksdemo-3.5.1.jar 14728 sun.tools.jconsole.JConsole 10140	
metamorphosis-1.6.6.jar6572skeleton-3.5.0.jar7500	
Remote Process: ARGENT-DEMO:9010 Usage: <hostname>:<port> OR service:jmx:<protocol>:<sap></sap></protocol></port></hostname>	
Username: Password:	
Connect Cancel	

• In the Java Monitoring & Management Console screen, select MBeans tab, expand the tree and select an object to list the Attributes available under it

🕌 Java Monitoring & Management Conso	le - ARGENT-DEMO:9010		– 🗆 X
🛃 Connection Window Help			_ & ×
Overview Memory Threads Classes VM Su	mmary MBeans		-
	MBeanInfo		
🖃 🍿 MBeanServerDelegate	News	11-h	
-Attributes	Name	Value	
MBeanServerId	Info:		
SpecificationName	ObjectName	java.lang:type=GarbageCollector,name=ConcurrentMarkSweep	
SpecificationVersion	ClassName	sun.management.GarbageCollectorImpl	
SpecificationVendor	Description	Information on the management interface of the MBean	
ImplementationName			
ImplementationVersion			
ImplementationVendor			
Notifications			
🗄 ··· 🔤 com.sun.management			
java.lang			
⊕ · · · · · · · · · · · · ·			
Compilation			
GarbageCollector			
- Attributes LastGcInfo			
CollectionCount			
CollectionTime			
Name	Descriptor		
Valid	Name	Value	
MemoryPoolNames	Info:		
ObjectName	immutableInfo	true	
Notifications	interfaceClassName	com.sun.management.GarbageCollectorMXBean	
i±… 🧐 ParNew	mxbean	true	
Memory			
MemoryManager			
🗄 - 📙 MemoryPool			
OperatingSystem			
⊞® Runtime			
😟 🔞 Threading			
java.nio			
i≟ java.util.logging			

 Copy the Object name (highlighted in green in the above screenshot) from the screen and paste it in the JMX Object Name field of the Custom MBeans Attributes Rule. Name of the Attrinute to be monitored should be specified in the Attribute Name field

ARGENT global manager	Logged in: ARGENT-DEMO\Demo 🌮 👫 About Instant Help 💿 🖱 🗛 Kros
Argent for Java Argent for Java JVM Instant Best Practices JVM Usage Statistics Rules JVM Garbage Collector Statistics Rules JVM Garbage Collector Statistics Rules JVM Non-Heap Memory Statistics Rules JVM Class Loader Statistics Rules JVM Class Loader Statistics Rules JVM Class Loader Statistics Rules JVM Thread Statistics Rules	Custom MBeans Attributes Rule Definition: JVM_CSTM_GC_COUNT_CONCUR_MARK_SWEEP_PRD Used In Which Relators? Save Predictor Data Only Update Rule Console Comment: [** GARBAGE COLLECTION COUNT OF CONCURRENT MARK SWEEP (CMS) COLLECTOR *** SVARIABLESS
 JVM Just-In-Time Compiler Statistics Rules JVM Just-In-Time Compiler Statistics Rules System Memory Usage Rules JVM CSTM Memory Usage Rules JVM CSTM COCCULT CONCUL MARK SWEEP_PRD JVM CSTM JON CAT LIGOBAL REQUEST PROCESSOR BYTES, RECEIVED JVM CSTM JON CAT LIGOBAL REQUEST PROCESSOR BYTES, RECEIVED JVM CSTM TOMCAT_GLOBAL REQUEST PROCESSOR TOTAL REQUESTS JVM CSTM TOMCAT_HTTP_REPIED, SESSIONS JVM CSTM TOMCAT_HTTP_REPIED, SESSIONS JVM CSTM TOMCAT_HTP_REPIED, SESSIONS JVM CSTM TOMCAT_HTREAD_POOL_ACTIVE THREAD_SBUSY JVM LOSTM TOMCAT_HTREAD_POOL_ACTIVE THREAD_SBUSY JVM CSTM TOMCAT_HTREAD_POOL_ACTIVE THREAD_SBUSY JVM LOSTM TOMCAT_HTREAD_POOL_ACTIVE THREAD_SBUSY JVM LOSTM TOMCAT_HTREAD_POOL_ACTIVE THREAD_SBUSY JVM LOSTM TOMCAT_HTREAD_SBUS JVM LOSTM TOMCAT_HTREAD_SBUS<	Save Results To Argent Predictor MX Object Name: java lang type-GarbageCollector,name-ConcurrentMarkSweep Attribute Name: CollectionCount Save Performance Data Object Name: Garbage Collector Instance Name: Collection Count Days To Keep Data: Rule Is Broken If Any Error Occurred Rule Is Broken If Any Error Occurred
	 Post Event Diny After The Rule is Still Outstanding (Unansvered) Post Event Only After The Rule is Broken Reset Counter After Event is Answered After The Actual Condition is Corrected
Copyright © 2019 Argent Software. All Rights Reserve	ed. Current Time Zone: PST Click To Change v5.1A-R4-B